The Stop & Think Social Skills Program

Evidence-based Strategies to Improve Social, Emotional and Behavioral Self-Control and Self-Management Skills

Howard M. Knoff, Ph.D.

Director, Project ACHIEVE

E-mail: knoffprojectachieve@earthlink.net Project ACHIEVE Website: www.projectachieve.info 501-312-1484

1

Howard M. Knoff, Ph.D. President, Project ACHIEVE Educational Solutions

49 Woodberry Road Little Rock, AR 72212

E-mail: knoffprojectachieve@earthlink.net

Phone: 501-312-1484

Websites: www.projectachieve.info
www.projectachieve.info

Twitter: @DrHowieKnoff

2

Presentation Overview

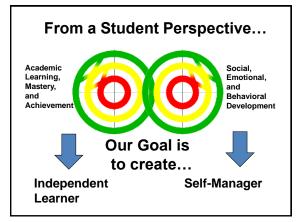
- Introduction: School-wide Discipline, Behavior Management, and Student Self-Management
- · Social Skills Instruction: The Foundations
- Social Skills Instruction: Step-by-Step Implementation
- · Social Skills Lesson Development Practice

The Ultimate Educational Goal

TO:

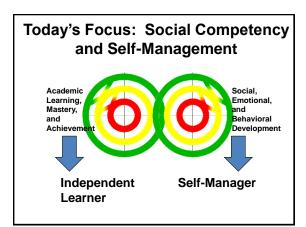
Maximize ALL Students'
Academic Achievement and
Social, Emotional, and Behavioral
Development

4



5





Activity:

The "David Letterman" Top Ten

In Three Minutes:

- * Identify the "Top Ten" behavioral problems that consistently occur in your classroom.
- Identify the "Top Five" behavioral problems that occur in the classroom from your most problematic students
- 1. 1.
- >
- > 10.

8

Self-Management Definition

- Be socially, emotionally, attributionally, and behaviorally aware of themselves and others
- Demonstrate successful interpersonal, social problemsolving, conflict prevention and resolution, social-emotional control, coping, and behavioral skills
- Effectively control their own emotions, thoughts, and behavior



Self-Management Realities

What We Know:

- Awareness does not translate into behavior without instruction
- · Talk does not Change Behavior
- Students must be taught interpersonal, social problemsolving, conflict prevention and resolution skills, and emotional control and coping skills from preschool through high school



 The instruction must embrace social learning theory

10

Operationalizing Self-Management Emotional Self-Management Skills Attributional-Attitudinal Self-Management Skills Social-Behavioral Self-Management Skills

11

Operationalizing "Self-Management"

Social-Emotional Competency (How you Feel. . .) Behavioral Competency (What you Do. . .)



What Key Self-Management **Competencies do Students Need?**

Social Competencies

Listening, Engagement, and Response Skills Communication and Collaboration Skills Social Problem-Solving and Group Process Skills Conflict Prevention and Resolution Skills

• Emotional Competencies

Emotional Awareness, Control, and Coping Skills-Self and Others Self-Concept/Self-Esteem Skills

Behavioral Competencies Social, Interactional Skills Classroom and Building Routine Skills Instructional and Academic Supporting Skills

13

Ultimately, Constructs Need to Drill Down to Key Behavioral Competencies or Skills

Listening Waiting for an Adult's Attention-

Following Directions How to Interrupt Asking for Help Dealing with Losing Ignoring Distractions Apologizing

Dealing to Teasing Dealing with Consequences Contributing to Discussions/Answering Classroom Questions

Deciding What to Do Asking for Permission Avoiding Trouble Dealing with Anger Dealing with Being Rejected or Left Out Joining an Activity

Giving/Accepting a Compliment Understanding Your/Others'

Dealing with Accusations Feelings Dealing with Peer Pressure

14

WHY... Is Self-Management Important in Schools?

- · Facilitates academic engagement and achievement
- Essential to cooperative and project-based learning
- · Inherent part of classroom management
- · Supports positive, safe school and classroom climate
- The ultimate goal/replacement behavior for challenging student interventions



SEL/PBSS Science-to-Practice

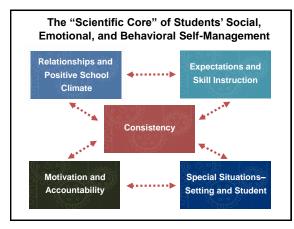
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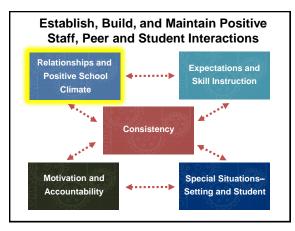
School-wide Positive Behavioral Support/ Social-Emotional Learning Systems (PBSS/SEL)...

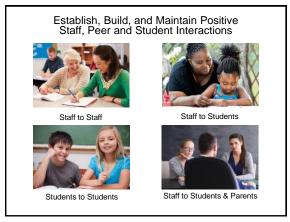
Critical Elements

- Teachers' Classroom Management
- Social, Emotional, and Behavioral Self-Management through Social Skills Instruction in the Classroom
- Teaching Classroom/Building Routines
- · Student Motivation and Accountability
- Multi-Tiered Strategic or Intensive Supports for Students with Challenging Behaviors

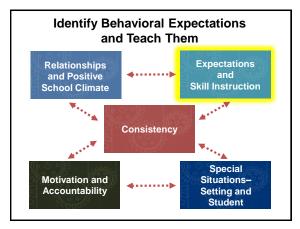
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20





Teaching Behavioral Expectations

- Do not assume that students know or understand the expectations
- 2. State the expectations positively
- 3. Teach the specific <u>behaviors</u> that meet the expectations
- 4. <u>Demonstrate</u> the behaviors while verbalizing the steps
- 5. Practice the behaviors with the students while verbalizing the steps
- 6. Be Consistent

23

Behavioral Expectations for the Common Areas of the School

Hallway
Bathroom
Buses
Playground
Cafeteria
Courtyards
Auditorium
Study Halls
Library/Media Center
Computer/Tech Rooms
Entering/Leaving Building

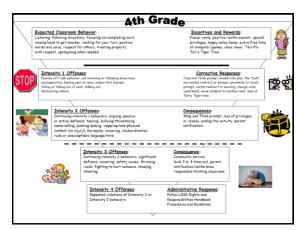


Behavioral Expectations in the Classroom

Classroom Matrix Behavioral Expectations:

- · Demonstrating good listening
- Following directions quickly and the first time
- · Focusing on and completing work neatly and in a timely way
- Use classroom materials appropriately
- Keeping arms, feet, and body to your self—in your own space
- Use inside voice Being kind to others
- Telling the truth
- Being a good leader and a good follower
- Walking safely
- · Accepting consequences quickly and appropriately

25



26

But There's More. We need to teach Students how to get along. . . . We need to ALL of them Social Skills.

The Goal of an <u>Evidence-Based</u> <u>Social Skills Program</u>

TO:

- Teach Children Interpersonal, Social Problem-Solving, Conflict Prevention/Resolution, and Emotional Coping Skills
- That facilitate their Social-Emotional/ Behavioral Development, and
- Help them develop Self-Management Skills

28

Self-Management Success Varies by the Student Age/Maturation Level

Preschool to Early Elementary Age Level

Children respond to adult social skill prompts within a reasonable amount of time, demonstrating their social skills for longer and longer periods of time without prompting.

• Middle Elementary Age Level

Student demonstrate "basic" social skills more automatically, but still need adult prompts when "under conditions of emotionality."

29

Self-Management Success Varies by the Student Age/Maturation Level

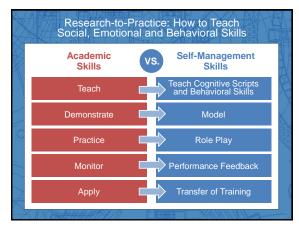
• Middle to High School Age Level

Adolescents demonstrate prosocial skills virtually automatically, and respond to emotional conditions more and more independently and effectively—with less need for adult prompting and supervision.

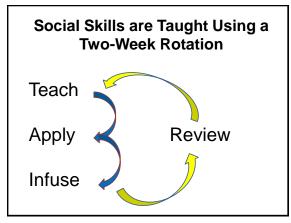
Social skills need to be continually practiced, prompted, applied, and reinforced. Social skills are never fully mastered—children just progress to the "next level" of development and maturation.



Teaching behavioral skills is like teaching a basketball team: You script, "block" the behavior, and ensure readiness through practice, practice, practice.







WHO SUPPORTS Social, Emotional, and Behavioral Skills Instruction?

** The Training should be Supported by Pupil Personnel and other Specialists and Administrators

Co-Teaching Tier 1

Pull-in Practice Tier 1 Tier 2

Pull-out Practice Tier 2 Tier 3

35

Stop & Think Social Skills Program

http://store.cambiumlearning.com/stop-think-social-skills-program/

SCHOOLS:

preK to Grade 1 Grades 2 to 3 Grades 4 to 5 Grades 6 through 8th



Reviewing the Contents of the Stop & Think Social Skills Program

Contents:

Stop & Think Social Skills Teacher's Manual Reproducible Forms Booklet Stop & Think Posters Stop & Think Stop Signs Stop & Think Social Skills Script Cards

Building Needs:

Stop & Think Grade Level Kits Stop & Think Signs Other Support Materials

37

Characteristics of the Stop & Think Social Skills Program

- Developmentally Sensitive: preK-Grade 1/Grades 2-3/Grades 4-5/ Grades 6-8
- Teaches <u>Behaviors</u> and not <u>Constructs of Behavior</u>
- * Teaches through Scripts and Skills
- Teaches through <u>Behavioral Instruction and Practice</u> and not "<u>Talk, Pray, and Hope</u>" (Talk doesn't change behavior.)

38

Skills Taught Using the Stop & Think Social Skill Process

- Social Skills
- Classroom/Building Routines
- Teasing, Taunting, Bullying, Harassment, Fighting Prevention/Response Skills
- Academic Support/Cooperative Group Skills

10:30 AM

Preschool to Early Elementary Stop & Think Social Skills

At the preK through Grade 1 level, the ten primary skills are:

Listening Waiting for an Adult's AttentionFollowing Directions How to Interrupt
Using Nice Talk Ignoring
Asking for Help Dealing to Teasing
Waiting for Your Turn Dealing with Consequences

At the preK through Grade 1 level, the ten advanced skills are:

Ignoring Distractions
Rewarding Yourself
Sharing
Dealing with Being Left Out
Dealing with Anger
Asking for Permission
Joining an Activity
Using Brave Talk
Dealing Being Left Out
Dealing with Anger
Apologizing

40

Early to Middle Elementary School Stop & Think Social Skills

At the Grade 2 through Grade 3 level, the ten primary skills are:

Listening Waiting for an Adult's Attention-Following Directions How to Interrupt Asking for Help Apologizing Ignoring Distractions Accepting Consequences Contributing to Discussions/ Dealing to Teasing Answering Classroom Questions Dealing with Losing

At the Grade 2 through Grade 3 level, the ten advanced skills are:

Deciding What to Do Asking for Permission Joining an Activity Giving/Accepting a Compliment Understanding Your/Others' Feelings Avoiding Trouble
Dealing with Anger
Dealing with Being
Rejected or Left Out
Dealing with Accusations
Dealing with Peer Pressure

41

Middle to Late Elementary School Stop & Think Social Skills

At the Grade 4 through Grade 5 level, the ten primary skills are:

Listening Apologizing
Following Directions Accepting Consequences
Asking for Help Dealing with Anger
Ignoring Distractions Dealing to Teasing Or Left Out
Walking away from a Fight

At the Grade 4 through Grade 5 level, the ten advanced skills are:

Setting a Goal
Evaluating Yourself
Evaluating Yourself
Responding to Failure
Beginning/Ending a Conversation
Giving/Accepting a Compliment

Understanding Your/Others' Feelings
Dealing with Accusations
Dealing with Peer Pressure
Dealing with Peer Pressure

The Stop & Think Social Skills Classroom and Building Routines

Classroom Routines— Instructional

The "Hand Raising" Skills Participating in Classroom Discussions Answering Questions during Lessons Working in a Cooperative Group

Doing Seatwork or Independent When You Finish a Classroom Paper or Assignment Transitions from One Classroom Subject to Another Taking Books and Other Materials to Class

Taking Timed Tests

Classroom Routines—Procedural

Entering a Classroom Hanging Coats and Backpacks Lining Up to Leave the Classroom (During the School Day) The Dismissal Skill

Classroom Routines—Situational

When Your Teacher Gives You a Time Out When Your Teacher Asks You to Leave the Classroom (As a Consequence) When the Teacher is Absent Visitors in the Class or Building

43

The Stop & Think Social Skills Classroom and Building Routines

Building Routines—Procedural

Walking in Line in the Building Putting Clothes in Your Cubby Washing Hands for Lunch/Snack Lunchroom Behavior: Behavior in Line Getting food/Going to Tables Eating/In-Seat Behavior Busing Trays/Tables after Lunch Table Clean-Up

Leaving the Cafeteria Playground Behavior (specify) Keeping the Classroom Clean Bathroom Behavior (specify)

Monday

Special Situation Routines

Knowing when to tell (an adult) about a Safety Issue

Reporting an Accident or a Dangerous Situation

Preventing teasing, taunting, bullying, harassment, hazing, or fighting

Helping a (potential) victim of teasing, taunting, bullying, harassment, hazing, or fighting

Walking Away from a Fight or Conflict/ Room or Hallway Evacuation

The Fire Drill

44

The Two-Week Social Skills Teaching /Rotation Schedule For Each New Social Skill

Wednesday Thursday

Friday

Teach : Review Skill, Teach : Introduce Teach : Review Week 1 Skill. selected different Skill. Model, Roleplay Roleplay classroom classroom activity activity Monday Tuesday Wednesday Thursday Friday Infusion through Review & Apply Infusion Infusion through Apply into through Teachable Teachable Teachable new class Infusion activity Moments Moments

Tuesday

Phase Two – Application Activities

- Application Activities are planned opportunities for students to practice a targeted social skill under supervision and in a closer-to-real life/simulated situation
- · Are part of the Transfer of Training step of skill instruction
- Occur during the second three or four days of the Twoweek teaching cycle. Involve progressively more complex, challenging, or emotional practice opportunities
- Are pre-planned, announced, and involve 5 minutes or less of instructional time as they are embedded in an existing academic lesson time
- Provide feedback as to how automatic a social skill is becoming

46

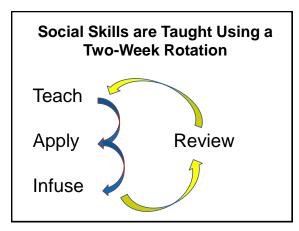
Phase Three - Infusion

- Occurs during the last 3 to 4 days of the second teaching week
- Begin the day by reminding the students about the skills that the class is working on—reviewing the problem solving steps, and encouraging skill use in other classes and school settings
- <u>Using Teachable Moments</u>: When an actual problem occurs, teacher makes a strategic decision to use the <u>Stop & Think Social Skills</u> language and process "on-thefly" to reinforce the use of the targeted skill.

47

Phase Three - Infusion

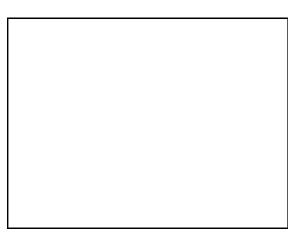
- There are three possible "teachable moments" where the teacher can prompt, guide, and reinforce students to use selected/targeted social skills and scripts:
 - > After a successful problem resolution
 - During a problem before resolution
 - > After an unsuccessful problem resolution



Monthly Stop & Think Social Skills Calendar

SEPTEMBER	WEEK 1	WEEK 3
Kindergarten/ Grade 1	Classroom Routines	Building Routines
	Skill 1: <u>Listening</u>	Skill 2: Waiting for Your Turn
Grades 2/3	Classroom Routines	Building Routines
	Skill 1: <u>Listening</u>	Skill 2: Following Directions
Grades 4/5	Classroom Routines	Building Routines
	Skill 1: <u>Listening</u>	Skill 2: Following <u>Directions</u>

50



Critical Components of the Stop & Think Social Skills Program

- ** A <u>Universal</u> language that helps to <u>condition</u> behavior.
- ** A <u>Universal</u> teaching process that results in student <u>learning</u>, <u>mastery</u>, <u>and self-management</u>.

52

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53

THE STOP & THINK SOCIAL SKILLS UNIVERSAL LANGUAGE

- 1. _____, you need to Stop & Think.
- Are you going to make a Good Choice or a Bad Choice? You need to make a Good Choice.
- What are your (Good) Choices or Steps?
 [Tell/Guide your student here using a specific "Skill Script"]
- 4. All right, now let me see you Just Do It!!!
- 5. Great job!!! Tell yourself you did a great job!!!

THE STOP & THINK SOCIAL SKILLS UNIVERSAL LANGUAGE Do It!

55

WHY THE STOP & THINK SOCIAL SKILLS **UNIVERSAL LANGUAGE WORKS**



Impulse Control/Self-Control/Self-Management



Accountability: Incentives and Consequences; Cognitive Pre-set



Cognitive-Behavioral Scripting and Preparation



Guided Behavioral Implementation



Positive Self-Reinforcement

56

THE STOP & THINK SOCIAL SKILLS PRACTICE ACTIVITY

Problem:

Blurting out Answers/Interrupting

Solution (Replacement Behavior):

Raising hand; Wait to be Called on (School) Signaling intent; Wait to be Prompted (Home)

Script:

- Raise hand; Mouth Closed
 Look at the Teacher; Wait to be Called on
 Lower hand; Answer the Question completely

THE STOP & THINK SOCIAL SKILLS PRACTICE ACTIVITY

- 1. _____, you need to Stop & Think.
- 3. Your Good Choice is to <u>(state Replacement Behavior)</u>. [Tell/Guide your student here using a specific "Skill Script"]
- 4. All right, now let me see you Just Do It!!!
- 5. Great job!!! Thank you for making this Good Choice and following my directions!!!

58

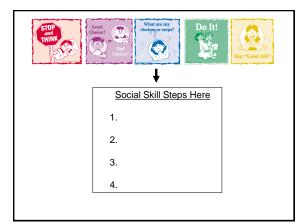
Skills Taught Using the Stop & Think Social Skill Process

- Social Skills
- Classroom/Building Routines
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59

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"Skills and Scripts"--In Step 3 "Skill Box"

<u>Listening</u>: (For Younger Students)

- 1. Eyes- On the speaker.
- 2. Hands and Feet -- Are folded.
- 3. Ears-Open and ready.
- 4. Mouth-Quiet and closed.





62

"Skills and Scripts"--In Step 3 "Skill Box"



- 1. "Show Me Listening" Get into the Listening position.
- 2. Prompt— "I'm about to give you a _____ step direction." (FREEZE)
- Ask Yourself Do you understand the Direction? If YES, go to the next step.

 If NO, ask in a nice voice for them to be repeated
- 4. Repeat/Rehearse. . . the Direction to yourself.
- 5. Get ready . . . and . . .











Asking for Help

- Ask yourself: "Do I really need help or can I do this alone?"
- If you need help:
 Raise your hand; Mouth closed.
- 3. Wait until you are called on.
- Say specifically what you need using a <u>nice voice</u>.

64













Ignoring Distractions:

- 1. Take deep breaths and count to 5.
- 2. Look away from the person (Do "the pivot".)
- 3. Close your ears (and Focus on your work).
- Hold your position; <u>Do not respond</u> or say anything to the person.

65

"Skills and Scripts" --

"Concrete, Sequential/Step-Oriented" Script (preK through Grade 3)

Dealing with Teasing:

- 1. Take a deep breath and Count to five (ten).
- 2. Ignore the person.
- 3. Ask him/her to stop.
- 4. Walk away.
- 5. Find an adult for help.



"Skills and Scripts" --

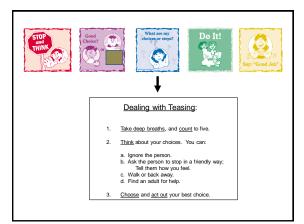
"Higher Ordered Thinking/Choice-Embedded" Script (Grades 4 and up)

Dealing with Teasing:

- 1. Take a deep breath and Count to five (ten).
- 2. Think about your good choices. You can:
 - a. Ignore the person.
 - b. Ask him/her to stop.
 - c. Walk away.
 - d. Find an adult for help.
- 3. Choose/Act Out your best choice.



67



68

Preschool to Early Elementary School/Home Stop & Think Social Skills

SUPPORT MATERIALS:



www.projectachieve.info

GO TO: Stop & Think section















<u>Hallway</u>

Eyes forward Hands by your side Mouth quiet Walk to the right Watch your space

70













<u>Bathroom</u>

Enter/Walk on the left
One at a time at a stall or urinal/
Flush once when done
Mouth quiet
Keep your space/
Respect others' privacy
Wash your hands/One towel. . . in the trash

71











▼ Bus

Walk onto the bus

Sit in the first open seat/ Starting in the back Always sitting, Eyes forward, Hands in your space Inside voice/One-seat talking/Positive talk Exit only when bus is stopped

Critical Components of the Stop & Think Social Skills Program

- ** A <u>Universal</u> language that helps to <u>condition</u> behavior.
- ** A <u>Universal</u> teaching process that results in student <u>learning, mastery, and</u> <u>self-management</u>.

73

Who Teaches the Stop & Think Social Skills?

- ** The Training must be conducted by the Classroom Teacher as the primary role model.
- ** The Training must take place in the Classroom Setting or the primary location where appropriate behavior is expected.



74

WHO SUPPORTS Social, Emotional, and Behavioral Skills Instruction?

** The Training should be Supported by Pupil Personnel and other Specialists and Administrators as Needed

Co-Teaching Tier 1

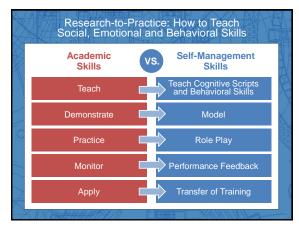
Pull-in Practice Tier 1 Tier 2

Pull-out Practice Tier 2 Tier 3

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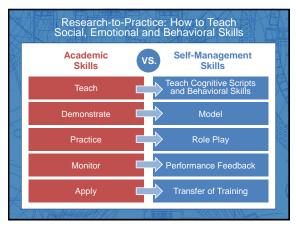
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77

Stop & Think Position Skills to Condition into Other Social Skills

- The "Listening" Position
- The "Ask/Answer a Question" Position
- The "Turtle/Shoulder Pivot" Ignoring Distractions Position
- The "Traveling" Position
- · The "Relaxation" Position



"New" Stop & Think Social Skills Lesson STEP ONE: Introduction and Orientation to Social Skills; Teaching/ Reviewing the Five Stop & Think Universal Steps STEP TWO: Explanation/Rationale: Why "Good Choices" are Important; What Happens When "Bad Choices" Occur STEP THREE: Introduce, Contextualize, Teach the New Social Skill STEP FOUR: Practice the new Skill Script within the Stop & Think Universal Steps

The Seven Steps of a

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STEP FIVE: Modeling of the Social Skill by the Teacher

STEP SIX: Student Social Skills Role Plays with Performance Feedback

STEP SEVEN: Summary/Transfer of Training

80

The Seven Steps of a Social Skills Lesson

<u>STEP ONE</u>: Introduction, Orientation to Social Skills, Teach/Review the Five <u>Stop & Think</u> Universal Steps

> What Are Social Skills? How are we going to learn them? Teach/Review the Five <u>Stop & Think</u> Universal Steps

Brief, focused introduction/orientation to social skills, the social skills lesson and process, and the expectations during instruction. Teaching and explaining the Five <u>Stop & Think</u> Universal Steps during the very first <u>Stop & Think</u> lesson—reviewing these steps once at the beginning of lessons introducing a new social skill thereafter.

The Seven Steps of a Social Skills Lesson STEP TWO: Explanation/Rationale Why do we need to use Social Skills? Where should we use Social Skills? What happens when we make Good Choices vs. **Bad Choices?** Could involve large and small group discussions, use of videos or current events, involve a short story or historical event. . . But needs to be personalized so students begin to understand the importance of social skills and the lessons. *** Only need to teach/review Step 1 and Step 2 for the first three Mondays of new social skill lessons. After that, can begin Monday lessons on Step 3 after chorally reviewing the Five Stop & Think Universal Steps Grade 2: Asking for Help Clip 82 The Seven Steps of a Social Skills Lesson STEP THREE: Introduce, Contextualize, and Teach the "Skill Script" of the (new) Social Skill being Taught Teaching, Practicing, Memorizing the Skill and the Script (a) Introduce/Contextualize the skill, why it is important, when it should be used, what happens when students do/do not demonstrate the skill. (b) Generate/Discuss classroom or school situations when the skill is needed or used, and what happens when students make "Good or Bad Choices." [These situations can be used as Role Plays] (c) Teach, chorally practice, and help students memorize the skill steps and the associated behaviors needed to execute the different skill steps. (d) Discuss/Teach/Model the "internal" decision-making/social problemsolving processes needed for relevant choices within the skill script. 83 The Seven Steps of a Social Skills Lesson STEP FOUR: Integrate/Chorally Practice the Skills Steps within the Universal Stop & Think Language 1. "Stop and Think" do I want to make a... 2. "Good Choice or a Bad Choice?" (Good Choice)

- 3. "What Are My Choices/Steps?" The steps for Dealing with Teasing are: [State Steps Here.]
- 4. Now I'm ready to: "Just Do It!"
- 5. I did a "Great Job!"













Dealing with Teasing:

- 1. Take deep breaths, and count to five.
- 2. Ignore the person.
- Ask the person to stop in a friendly way; Tell them how you feel.
- 4. Walk or back away.
- 5. Find an adult for help.

85













Dealing with Teasing:

- <u>Take deep breaths</u>, and <u>count</u> to five.
- 2. Think about your choices. You can:
 - Ignore the person.
 - b. Ask the person to stop in a friendly way;
 Tell them how you feel.
 - c. Walk or back away. d. Find an adult for help.
- d. Find an addit for fielp.
- Choose and act out your best choice.

Grade 2: Asking for Help Clip

86

The Seven Steps of a Social Skills Lesson

STEP FIVE: Modeling the (New) Social Skill by the Teacher, an Adult, a Video

- At a minimum, model the social skill once using a classroom example and the correct steps or choice behavior
- Only model/demonstrate the appropriate "Good Choice" behavior; you can talk about the "Bad Choice" behavior
- Verbalize the <u>Stop & Think</u> steps including the skill steps and thought processes involved in choosing/demonstrating the skill
- Younger students may need to observe repeated or multiple modeling scenes or scenarios

Grade 2: Asking for Help Clip

The Seven Steps of a Social Skills Lesson STEP SIX: Role Plays (by the Students-Directed by the Teacher) of the New Social Skill with Performance Feedback (Teacher, Peer, Self) Role Play Considerations: · How to select role players and role plays · Teacher scripts and then guides students in role play (is NOT a role player) · Always practice appropriate social skill behavior When re-creating and scene and a student/teacher is not available, select a student with similar physical (or "reminds me of") characteristics. 88 The Seven Steps of a Social Skills Lesson STEP SIX: Role Play (by the Students-Directed by the Teacher) of the New Social Skill Points to Remember: · All students should do at least one role play per new skill, but students should not be forced to role play. · Try to use students who can do a good "first take" of the social skills during initial instruction; later use students who need to learn and demonstrate the target skill. · Can do individual, small group, & whole group role plays. · Role plays should start with "neutral" scenes, but increasing the (simulated) conditions of emotionality during role plays should be considered—especially for "emotional" skills. 89 The Seven Steps of a Social Skills Lesson Step Six: Performance Feedback During and after their role plays, students are given Positive Feedback

During and after their role plays, students are given **Positive Feedback** on their accurate verbalization of the social skills script, their demonstration of the behaviors associated with different social skills steps, and (for older students) their use and demonstration of an appropriate choice when multiple good choice decisions are possible.

They also, as needed, are given **Corrective Feedback** if they go "off-script," demonstrate an incorrect or inappropriate behavior, or make a decision that does not make the best sense for the skill and the scenario being roleplayed.

 For the Teacher, the key is WHEN to provide the feedback: During the scene, or after it has been completed.

The Seven Steps of a Social Skills Lesson Step Six: Performance Feedback When to Give Performance Feedback: 1. "Within-Scene" Feedback: Occurs during a roleplay as the Teacher stops the scene—using correction as a "Teachable Moment" 2. "Debriefing" Feedback: After the role play is over; the role play is "debriefed"-reinforcing the positive, reviewing (and, hopefully, reinforcing the corrections). Summative/Debriefing feedback involves teacher, peers, and selfevaluation feedback. Teachers should strategically decide who to involve and in what order. Grade 2: Asking for Help Clip 91 The Seven Steps of a Social Skills Lesson STEP SEVEN: Lesson Summary and Transfer of Training Lesson Summary: The teacher summarizes the objectives and outcomes of the lesson, provides an advanced organizer for the upcoming skill lessons (e.g., continued role play practice, application lessons in the classroom/school, infusion expectations), and lays the groundwork for the transfer of the skill(s) as below. Transfer of Training: This Step communicates and begins the process to help students understand that the (new) social skill needs to be used during the day, with other adults/students, and in different settings as appropriate (other classes, periods, PE, Art/Music, Hallways, etc.). 92 The Seven Steps of a Social Skills Lesson STEP SEVEN: Lesson Summary and Transfer of Training Points to Remember to Facilitate the Transfer of Training:

- Use Visual Reminders (e.g., pictures, flashcards, bulletin boards) around the classroom to highlight the new skills and script.
- Integrate the new skills into the classroom Reinforcement (Matrix) system to motivate, recognize, and reward students for using the new "skill of the week."
- 3. Encourage/support other teachers for reinforcing the skills, scripts, and use of the new skill in their classrooms or settings.
- 4. Plan and implement Application and Infusion Activities during the remainder of the Two-Week Cycle for new skill instruction.

Grade 2: Asking for Help Clip

The Seven Steps of a "New" Stop & Think Social Skills Lesson

STEP ONE: Introduction and Orientation to Social Skills; Teaching/ Reviewing the Five Stop & Think Universal Steps

STEP TWO: Explanation/Rationale: Why "Good Choices" are

Important; What Happens When "Bad Choices" Occur

STEP THREE: Introduce, Contextualize, Teach the New Social Skill

STEP FOUR: Practice the new Skill Script within the Stop & Think

Universal Steps

STEP FIVE: Modeling of the Social Skill by the Teacher

STEP SIX: Student Social Skills Role Plays with Performance

eedback

STEP SEVEN: Summary/Transfer of Training

94

THE STOP & THINK SOCIAL SKILLS Activity

Consider the Following Questions:

- What additional questions would you have asked to help the students understand the importance of this social skill in the classroom?
- Identify three other roleplays that could have been done to practice a relevant situation involving this skill in/for the classroom.
- 3. How would you have organized and conducted a wholeclass roleplay for this skill with this class?

95

Teaching Social Skills

- · Teach the Scripts and Skills
- Model
- Role Play & Performance Feedback
- Transfer of Training





 Application/Simulation Activities

Teachable Moments

Teaching Emotional Self-Control





2:45 PM

97

The Definition of "Skill Mastery"

Skills are mastered when they are successfully performed under conditions of emotionality



98

Another Important "Skill Fact"

Most emotional reactions (behaviors) are Classically Conditioned (Remember Pavlov??)



Teaching Emotional Self-Control The Emotional Reaction Paradigm:

Physiological
Triggers Cues Behavior Prevent
Prepare



100

Common Emotional Triggers

Academic Stress: Grades, Amount of Work, Competition, Doubt

Social Stress: Peer Acceptance, Bullying, Boy/Girlfriend or Other Relationships, Peer Pressure

Physical Issues: Sleep, Hunger, Medical Conditions, Disabilities

<u>Family Discord</u>: Crowded Living Conditions, Marital Problems, Strained Sibling Relationships, Family Illness and Loss, Financial Stress

<u>Significant Life Changes</u>: Moving, Starting a New School, Parental Divorce, Remarriage (into a Blended Family)

<u>Local, National, World Events</u>: School Shootings/Violence, Acts of Terrorism, Social/Racial Strife, Natural Disasters

<u>Traumatic Events</u>: Death of a Family Member or Friend, Enduring Emotional, Physical, or Sexual Abuse

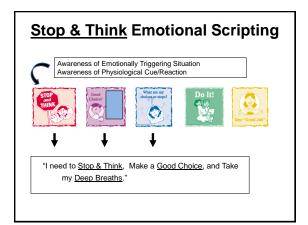
101

Students "Early Warning" Physiological Cues

Explain to students that everyone has a place in their body that physiologically responds when they are getting emotional.

This place could be:

- > In their stomach
- > Their chest (more rapid and shallow breathing)
- > Their heart (more rapid or "heavy" heartbeat)
- > An aching in their shoulder or back
- > A pounding at their temples
- > Sweaty hands
- > Tearing eyes
- > A feeling of disorientation or physical unbalance
- > The clenching their fists





104

Teaching Emotional Self-Control The Emotional Reaction Paradigm: Physiological Triggers Cues Behavior Prepare Video: Watch Fors— *** Identification of Student Triggers *** Identification of Student Physiological Cues *** Relaxation Step in the Stop & Think *** Roleplay "Under Conditions of Emotionality"

Presentation Review

 Introduction: School-wide Discipline, Behavior Management, and Student Self-Management

· Social Skills Instruction: The Foundations

 Social Skills Instruction: Step-by-Step Implementation

· Social Skills Lesson Development Practice

106

Howard M. Knoff, Ph.D. President, Project ACHIEVE Educational Solutions

49 Woodberry Road Little Rock, AR 72212

E-mail: knoffprojectachieve@earthlink.net

Phone: 501-312-1484

Websites: www.projectachieve.info
www.projectachieve.info

Twitter: @DrHowieKnoff

Stop & Think Social Skills Lesson Plan

Notes/Reminders about the Students You are Teaching:
4. Ask specifically for what you need using a nice/calm voice.
3. Wait until you are called on.
2. If you need help: Raise your hand; Mouth closed.
1. Ask yourself: "Do I really need help or can I do this alone?"
Asking for Help
Social Skill Steps:
Grade Level:
Name of Social Skill: Asking for Help

<u>Step 1</u>: Introduction and Orientation to Social Skills/Reasons for Teaching Social Skills; Teaching/Reviewing the Five Stop & Think Universal Steps

<u>Step 2</u> :	Explanation/Rationale: Why "Good Choices" are Important; What Happens When "Bad Choices" Occur
<u>Step 3</u> :	Introducing the New Stop & Think Social Skill
	duce/Contextualize the skill, why it is important, when it be used, what happens when students do/do not demonstrate l.

Step 3: Introducing the New Stop & Think Social Skill
B. Generate/Discuss classroom or school situations when the skill is needed or used, and what happens when students make "Good or Bad Choices." [These situations can be used as Role Plays]

Step 3: Introducing the New Stop & Think Social Skill

C. Teach, chorally practice, and help students memorize the skill steps and the associated behaviors needed to execute the different skill steps.

D. Discuss/Teach/Model the "internal" decision-making/ social problem-solving processes needed for relevant <u>choices</u> within the skill script.



<u>Step 5</u>: Describe How You Will Set up the Modeling of the new <u>Stop & Think</u> Social Skill. What Modeling scenario will you use?

Step 6a: Describe How You Will Set up the Roleplays for the new <u>Store & Think Social Skill.</u> What Roleplay scenarios will you use? What students?
Roleplay 1:
Roleplay 2:

Step 6b: How will you integrate Performance Feedback into the Stop & Think Social Skill roleplays?
Within-Scene Feedback:
Post-Role Play Debriefing Feedback:

Step 7: How will you summarize the Stop & Think Social Skill lesson and facilitate the transfer of the training?

Stop & Think Social Skills Lesson Plan

Name of Social Skill: Ignoring Distractions

Grade Level:

Social Skill Steps:

Ignoring Distractions

- 1. Take deep breaths and count to 5.
- 2. Look away from the person (Do "the pivot".)
- 3. <u>Close</u> your ears (and <u>Focus</u> on your work).
- 4. <u>Hold</u> your position; <u>Do not respond</u> or say anything to the person.

Notes/Reminders about the Students You are Teaching:

<u>Step 1</u>: Introduction and Orientation to Social Skills/Reasons for Teaching Social Skills; Teaching/Reviewing the Five Stop & Think Universal Steps

Step 2: Explanation/Rationale: Why "Good Choices" are Important; What Happens When "Bad Choices" Occur
Step 3: Introducing the New Stop & Think Social Skill
A. Introduce/Contextualize the skill, why it is important, when it should be used, what happens when students do/do not demonstrate the skill.

Step 3: Introducing the New Stop & Think Social Skill
B. Generate/Discuss classroom or school situations when the skill is needed or used, and what happens when students make "Good or Bad Choices." [These situations can be used as Role Plays]

Step 3: Introducing the New Stop & Think Social Skill

C. Teach, chorally practice, and help students memorize the skill steps and the associated behaviors needed to execute the different skill steps.

D. Discuss/Teach/Model the "internal" decision-making/ social problem-solving processes needed for relevant <u>choices</u> within the skill script.



Step 5: Describe How You Will Set up the Modeling of the new Stop & Think Social Skill. What Modeling scenario will you use?

Describe How You Will Set up the Roleplays for the new Stop-2.5 A Think Social Skill. What Roleplay scenarios will you use? What students?
<u>· 1</u> :
<u>2</u> :

Step 6b: How will you integrate Performance Feedback into the Stop & Think Social Skill roleplays?
Within-Scene Feedback:
Post-Role Play Debriefing Feedback:

Step 7: How will you summarize the Stop & Think Social Skill lesson and facilitate the transfer of the training?